

# Waves everywhere: Modeling microscopy images using Fourier optic

The background of the slide features a photograph of the ocean with several surfers riding waves. The water is a deep blue-green color with white foam at the crests of the waves.

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# Introduction

Understanding the propagation of the light from the sample to the camera

## ■ Why

- to estimate the performance of setups
- to recognize the degradation induced by the microscope (and possibly correct it)

## ■ How

- traveling from light propagation to PSF modeling
- traveling through the equations
- illustrating many phenomena using PropagationLab *icy plugin*

<https://github.com/FerreolS/PropagationLab>

# Helmholtz equation

In **homogeneous** medium the **scalar** electric field is such that:

$$\nabla^2 E(\mathbf{r}) + k^2 E(\mathbf{r}) = 0 \text{ with } \begin{cases} k &= \frac{2\pi}{\lambda} \\ \mathbf{r} &= (x, y, z) \end{cases}$$

## ■ Plane wave as solution of Helmholtz equation

$$P(\mathbf{r}) = \exp\left(\pm j \mathbf{k}^\top \mathbf{r}\right) \text{ s.t. } \|\mathbf{k}\|_2^2 = k^2$$

**General solution:**

**3D wavefield as a linear combination of plane waves**

# Complex representation of plane waves

Electric field of a plane wave going in the direction  $\mathbf{k}$

$$\begin{aligned} P_{\mathbf{k}}(\mathbf{r}, t) &= \cos(\mathbf{k}^{\top} \mathbf{r} - \omega t) \\ &= \operatorname{Re} \left( \underbrace{e^{j \mathbf{k}^{\top} \mathbf{r}}}_{P_{\mathbf{k}}(\mathbf{r})} e^{-j \omega t} \right) \end{aligned}$$

**wavenumber**

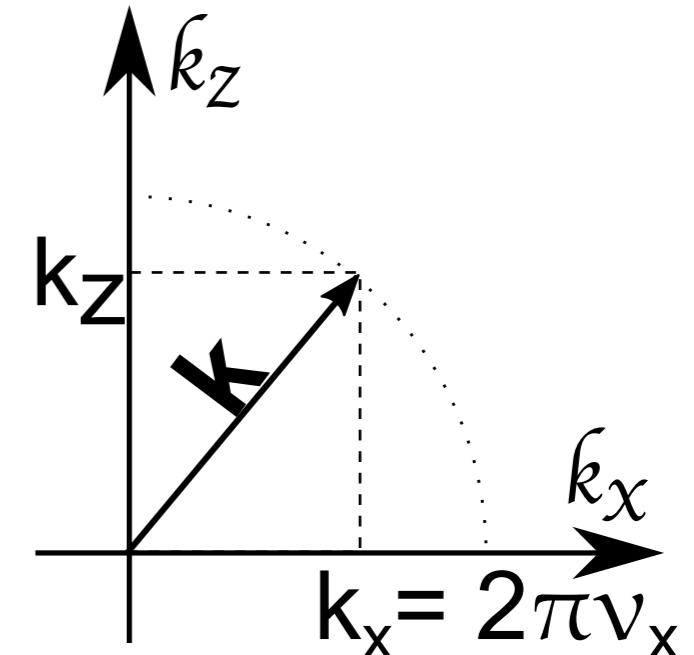
$$\begin{aligned} k &= \frac{2\pi}{\lambda} = \frac{\omega}{c} \\ &= \|\mathbf{k}\|_2 \\ &= \sqrt{k_x^2 + k_y^2 + k_z^2} \end{aligned}$$

**Complex amplitude**

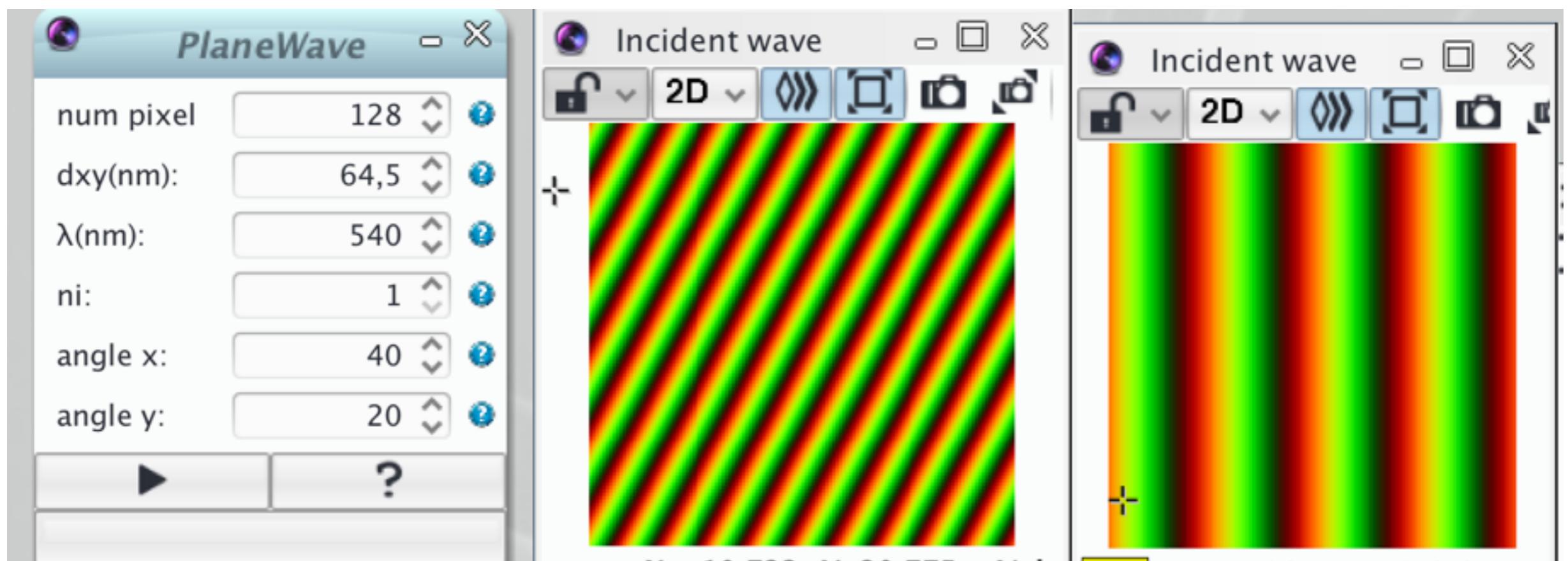
$$P_{\mathbf{k}}(\mathbf{r}) = \exp(j \mathbf{k}^{\top} \mathbf{r})$$

with  $\mathbf{k}^{\top} \mathbf{r} = k_x x + k_y y + k_z z$

The vector  $\mathbf{k} = \begin{pmatrix} k_x \\ k_y \\ k_z \end{pmatrix}$  pointing in the direction of propagation



# Complex representation of plane waves



# 3D wavefield

## ■ 3D wavefield is a sum of plane waves

$$E(\mathbf{r}) = \iiint_{-\infty}^{+\infty} \hat{E}(\mathbf{k}) \exp(j\mathbf{k}\cdot\mathbf{r}) d\mathbf{k}$$

**A Fourier transform!**

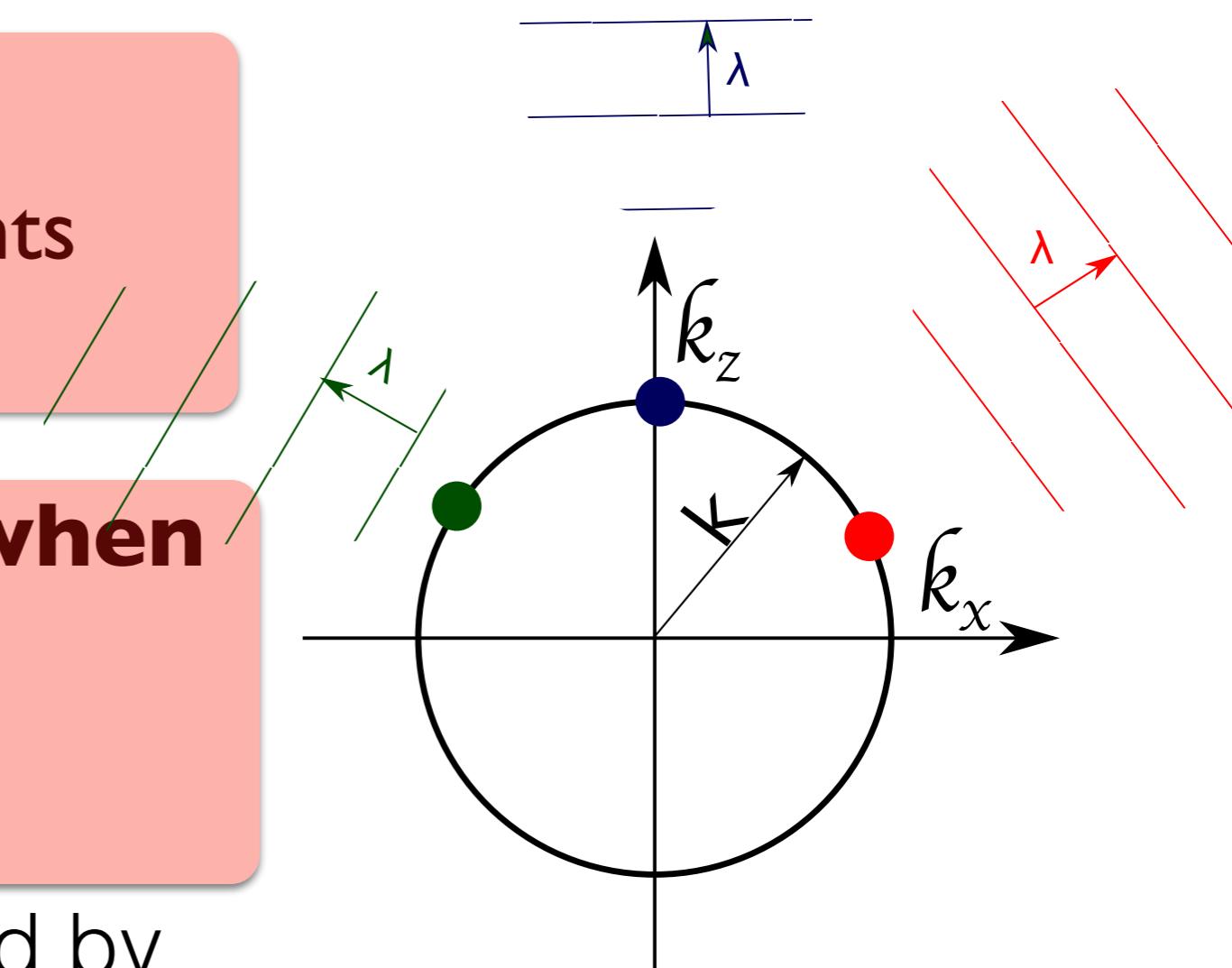
Easy computation of coefficients

$$\hat{E}(\mathbf{k}) = \rho e^{j\phi}$$

**Waves propagates only when**

$$\|\mathbf{k}\|_2 = \frac{2\pi}{\lambda}$$

The 3D field is fully described by  
the 2D surface of the Ewald sphere



**Ewald sphere**

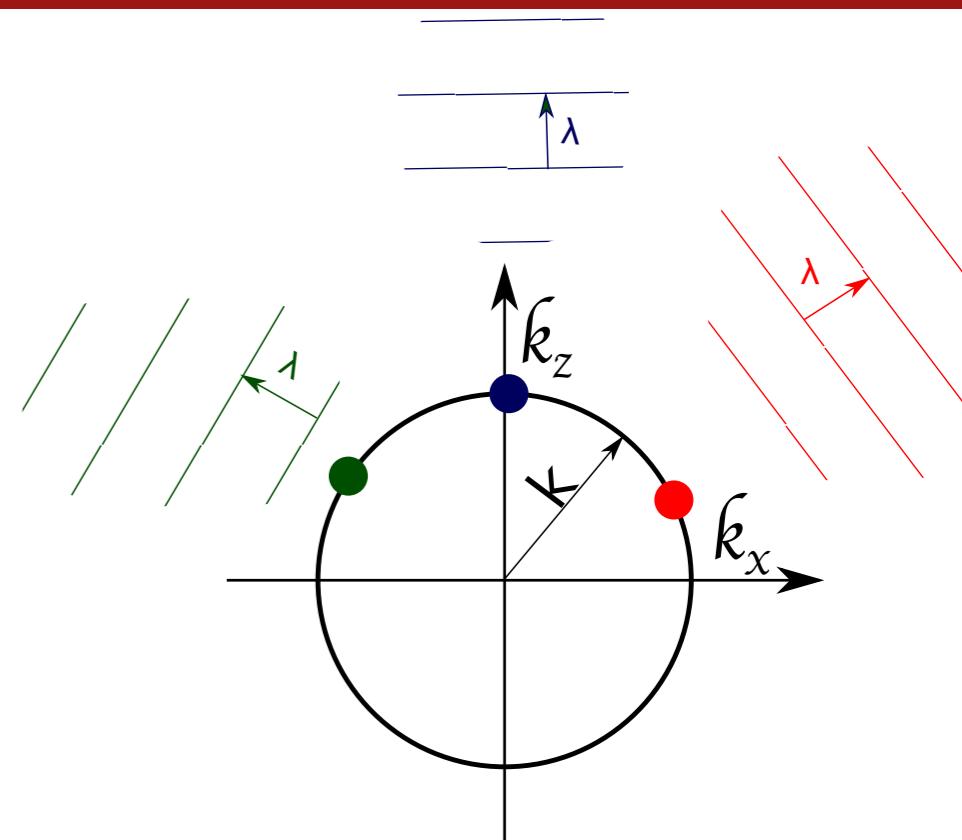
# Angular spectrum representation

## ■ 2D formulation

Plane wave  $E$  can be re-written as:

$$k_x^2 + k_y^2 + k_z^2 = k^2 \iff k_z = \pm \sqrt{k^2 - k_x^2 - k_y^2}$$

$$\begin{aligned} E(x, y, z) &= e^{j(k_x x + k_y y + z k_z)} \\ &= e^{j(k_x x + k_y y)} e^{\pm j z \sqrt{k^2 - k_x^2 - k_y^2}} \end{aligned}$$



## ■ Properties

$$k_z = -\sqrt{k^2 - k_x^2 - k_y^2} \rightarrow \text{wave propagating in the half-space } z < 0$$

$$k_z = +\sqrt{k^2 - k_x^2 - k_y^2} \rightarrow \text{wave propagating in the half-space } z > 0$$

$$k_x^2 + k_y^2 \leq k^2 \rightarrow \text{propagating wave}$$

$$k_x^2 + k_y^2 > k^2 \rightarrow \text{non-propagating wave: evanescent wave}$$

# Angular spectrum representation

Forward propagating plane wave:

$$P(x, y, z) = e^{j(k_x x + k_y y)} e^{+jz\sqrt{k^2 - k_x^2 - k_y^2}}$$

The Fourier transform becomes 2D

$$\text{Wave-field at } z=0 : E(x, y, 0) = \iint_{-\infty}^{+\infty} \hat{E}(k_x, k_y; 0) e^{j(k_x x + k_y y)} dk_x dk_y$$

$$\text{Wave-field at } z : E(x, y, z) = \iint_{-\infty}^{+\infty} \hat{E}(k_x, k_y; 0) e^{jz k_z} e^{j(k_x x + k_y y)} dk_x dk_y$$

The 3D wave-field is totally described by the 2D wave-field at  $z=0$

$$\hat{E}(k_x, k_y; z) = \hat{h}_z(k_x, k_y) \hat{E}(k_x, k_y; 0)$$

$$\hat{h}_z(k_x, k_y) = e^{jz\sqrt{k^2 - k_x^2 - k_y^2}}$$

**Angular spectrum propagator**

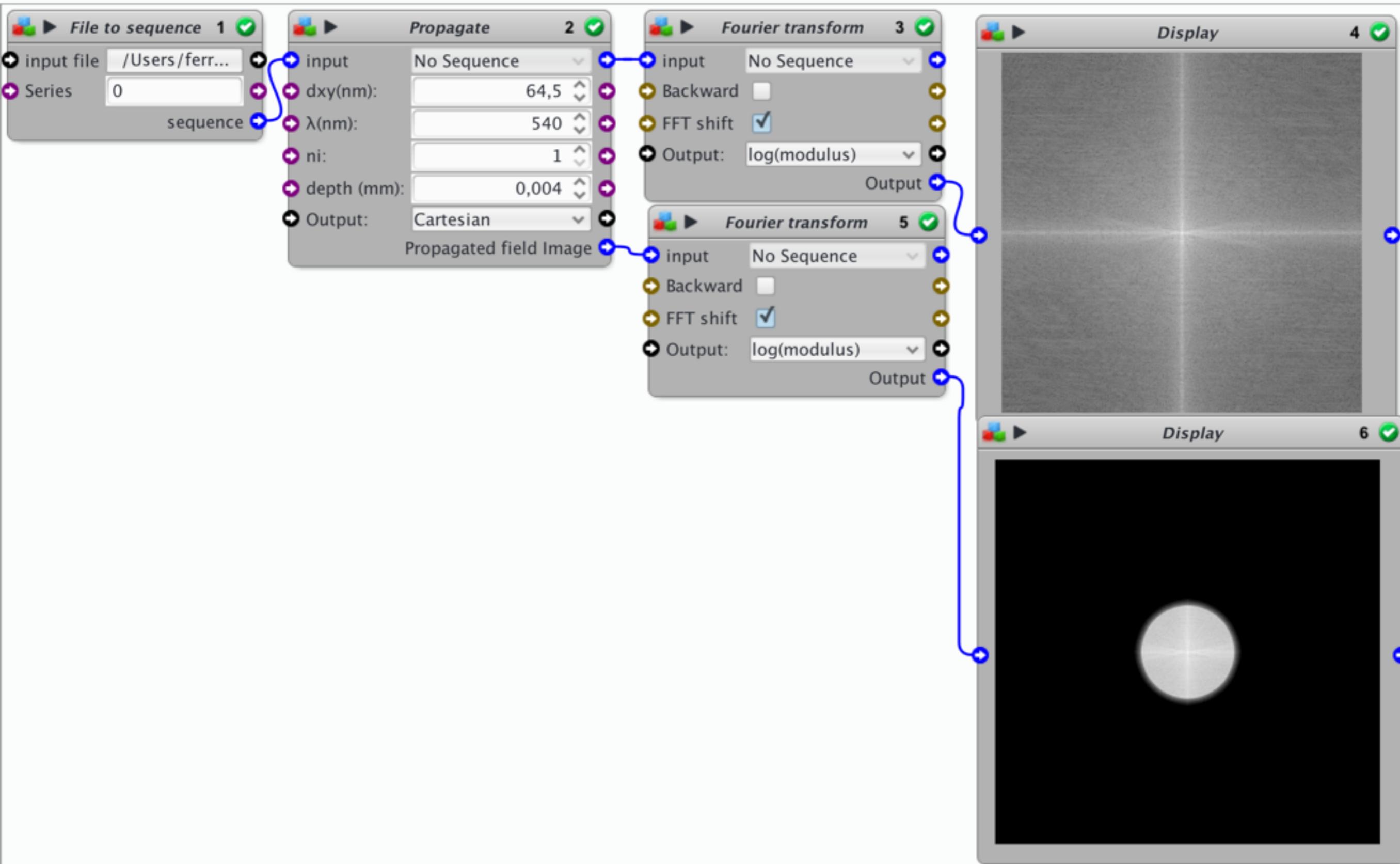
# Propagation of plane wave

$$\hat{h}_z(k_x, k_y) = e^{j z \sqrt{k^2 - k_x^2 - k_y^2}}$$

## Angular spectrum propagator

- Each plane wave propagates independently
- propagation is just a phase shift
- phase shifting is more important for high frequencies
- frequencies higher than  $k$  are cut

# Propagation cutoff



# Interaction with a planar sample

## ■ Complex transmission of the sample

$$o_r = e^{(j k n_r - \mu_r) s_r}$$

thickness

refractive index

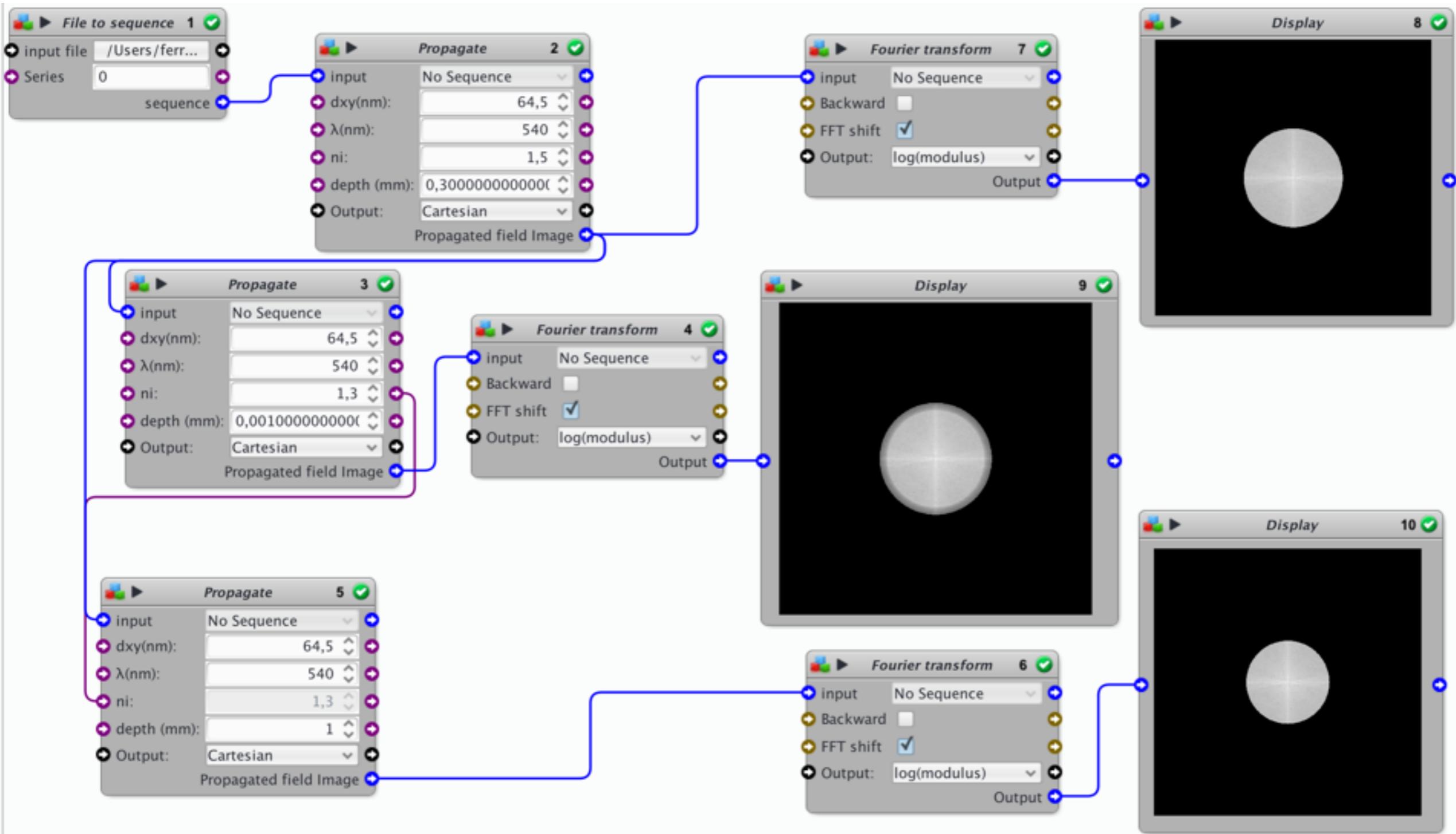
attenuation

The diagram illustrates the components of the complex transmission factor. The formula is  $o_r = e^{(j k n_r - \mu_r) s_r}$ . Three red arrows point from the terms to their respective labels: one from  $j k n_r$  to 'refractive index', one from  $-\mu_r$  to 'attenuation', and one from  $s_r$  to 'thickness'.

## ■ Complex amplitude after interaction

$$E_t(r) = E_i(r) o(r)$$

# Evanescent waves



# Fresnel approximation

$$\hat{h}_z(k_x, k_y) = e^{j z \sqrt{k^2 - k_x^2 - k_y^2}}$$

## Angular spectrum propagator

$$\sqrt{k^2 - k_x^2 - k_y^2} = k \sqrt{1 - \frac{k_x^2 + k_y^2}{k^2}} \approx k \left( 1 - \frac{k_x^2 + k_y^2}{2 k^2} \right)$$

Amounts to paraxial approximation:  
the field varies slowly in the transverse direction.

$$\hat{h}_z(k_x, k_y) = e^{-j \frac{k_x^2 + k_y^2}{2 k}}$$

## Fresnel propagator

# Fresnel in space domain

$$\hat{h}_z(k_x, k_y) = e^{-j \frac{k_x^2 + k_y^2}{2k}}$$

**Fresnel propagator**

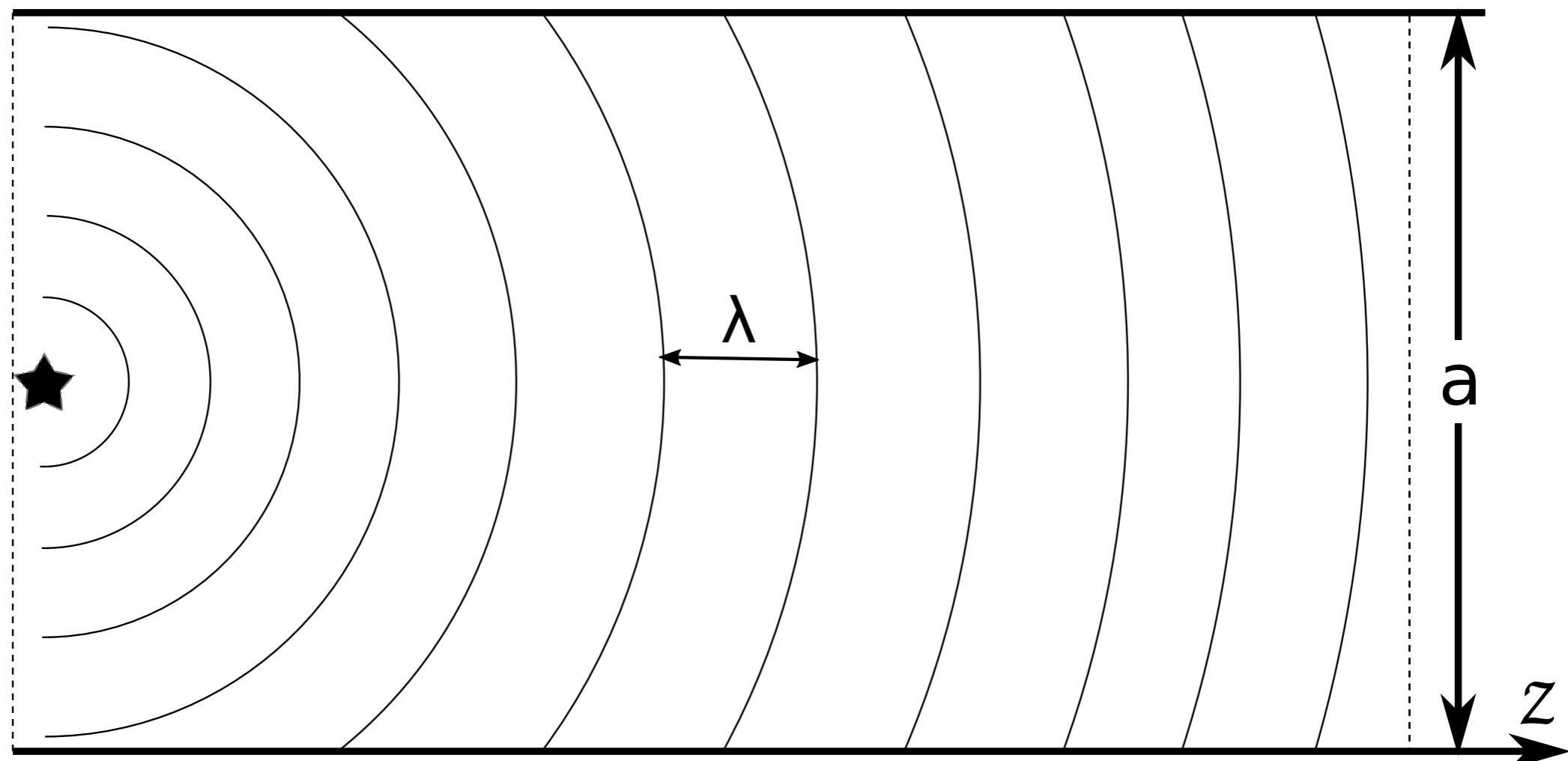
Multiplication in Fourier = convolution in space

## ■ Fresnel propagator in space domain (convolution)

$$h_z(x, y) = \frac{1}{j\lambda z} e^{j\pi \frac{x^2 + y^2}{\lambda z}}$$

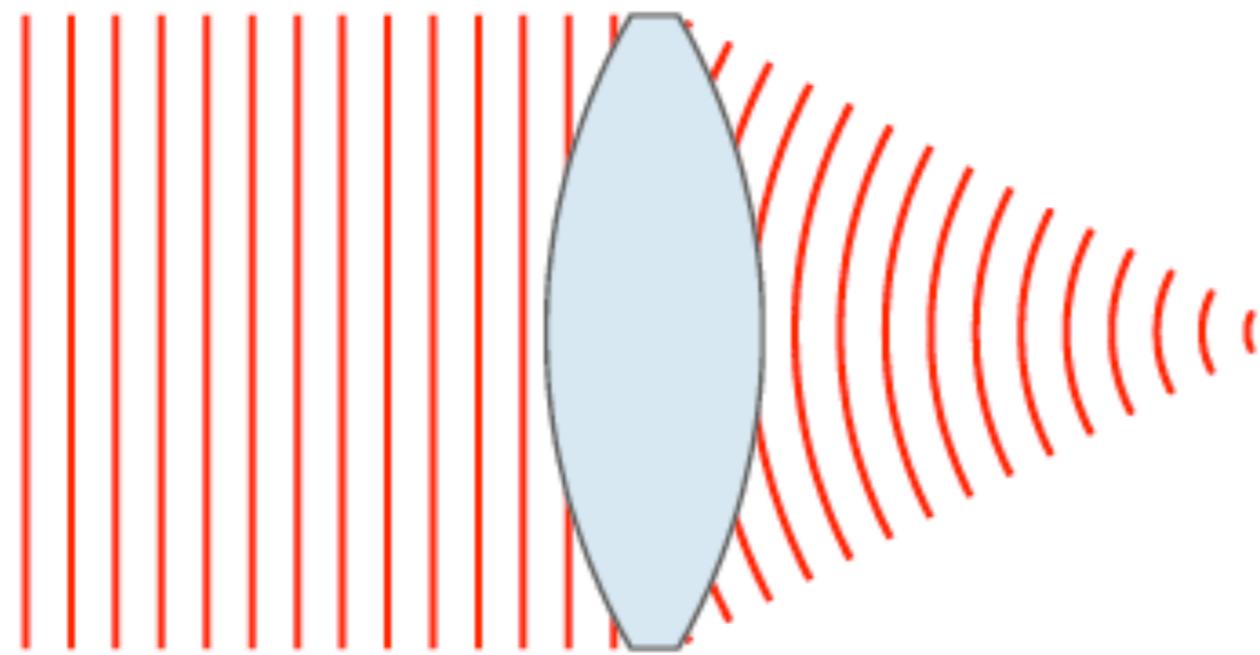
# Fresnel number

Number of period across the half aperture  $N_F = \frac{a^2}{\lambda z}$



# Diffraction by a lens

A lens curves the wavefront



A planar wave becomes a parabolic wave

A lens of focal distance  $f$  has a complex transmittance with a parabolic phase shift:

$$T(x, y) = \exp \left( \jmath \frac{k}{2f} (x^2 + y^2) \right)$$

# Diffraction by a lens

A lens of focal distance  $f$  has a complex transmittance

$$T(x, y) = \exp\left(\jmath \frac{k}{2f} (x^2 + y^2)\right)$$

Right after the lens:

$$E(x, y, 0^+) = T(x, y) E(x, y, 0)$$

Propagation to the focal plane = convolution by the Fresnel function

$$E(x, y, f) = E(x, y, 0^+) * h_f(x, y)$$

$$= \iint T(x', y') E(x', y', 0) h_f(x - x', y - y') \mathrm{d}x' \mathrm{d}y'$$

$$\text{with } h_f(x, y) = \frac{1}{\jmath \lambda f} e^{\jmath \pi \frac{x^2 + y^2}{\lambda f}}$$

# Diffraction by a lens

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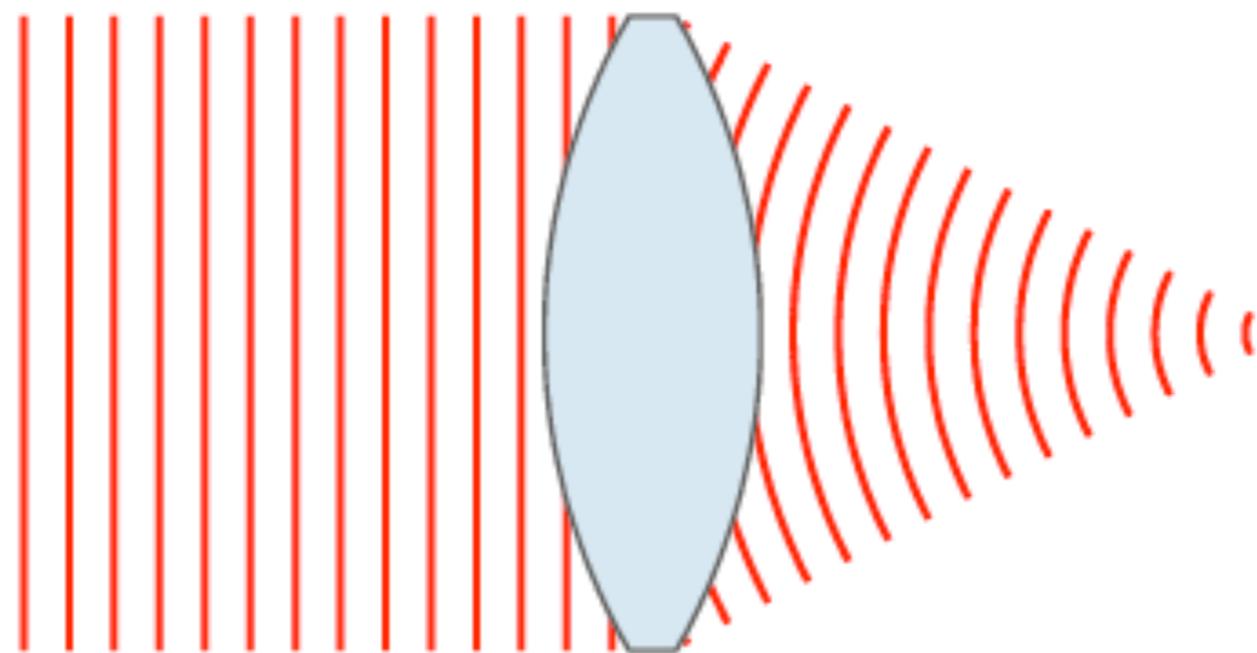
$$E(x, y, f) = \iint_{-\infty}^{+\infty} E(x', y', 0) e^{\jmath \frac{\pi}{\lambda f} (x'^2 + y'^2)} e^{-\jmath \frac{\pi}{\lambda f} ((x-x')^2 + (y-y')^2)} dx' dy'$$

$$E(x, y, f) = e^{\jmath \frac{\pi}{\lambda f} (x^2 + y^2)} \iint_{-\infty}^{+\infty} E(x', y', 0) e^{\jmath \frac{2\pi}{\lambda f} (x'x + y'y)} dx' dy'$$

$$= e^{\jmath \frac{\pi}{\lambda f} (x^2 + y^2)} \hat{E}\left(\frac{x}{\lambda f}, \frac{y}{\lambda f}, 0\right)$$

**Fourier transform**

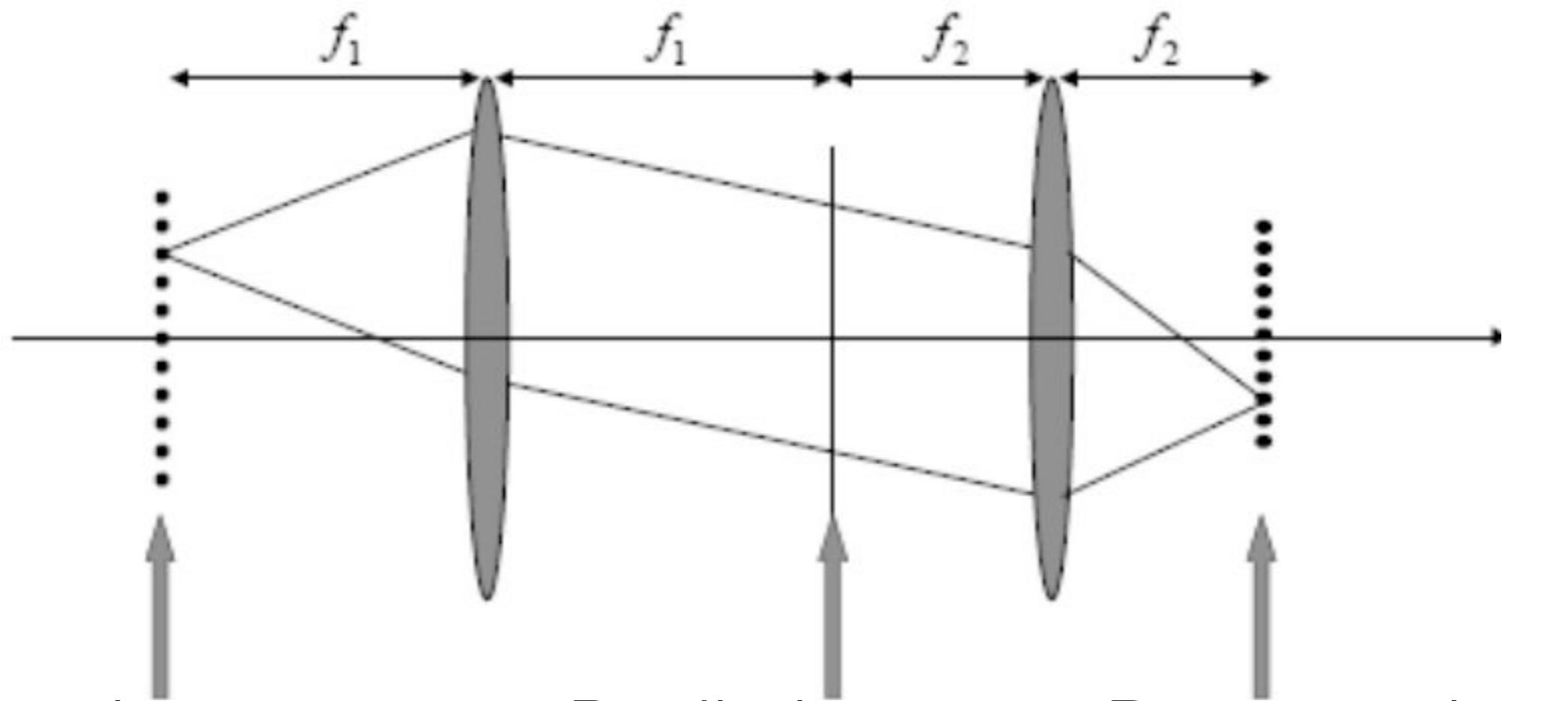
# Pupil function



Lenses have finite extension  $\rightarrow$  high angles (ie frequencies) are cut.

The pupil function cut frequencies higher than  $NA/\lambda$

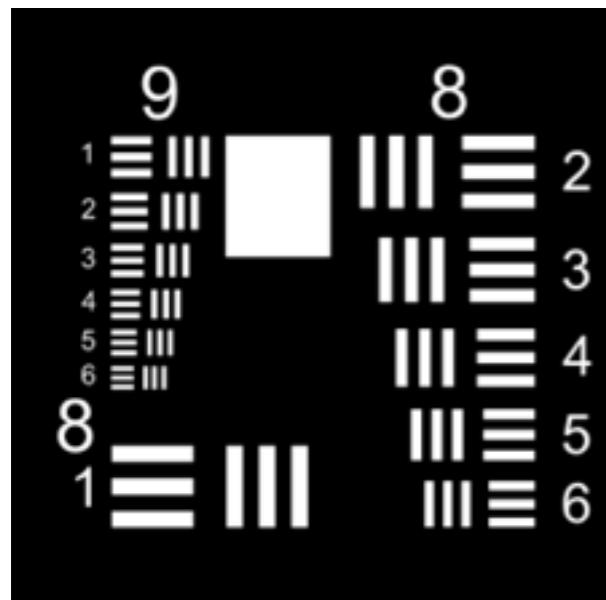
# 4f setup



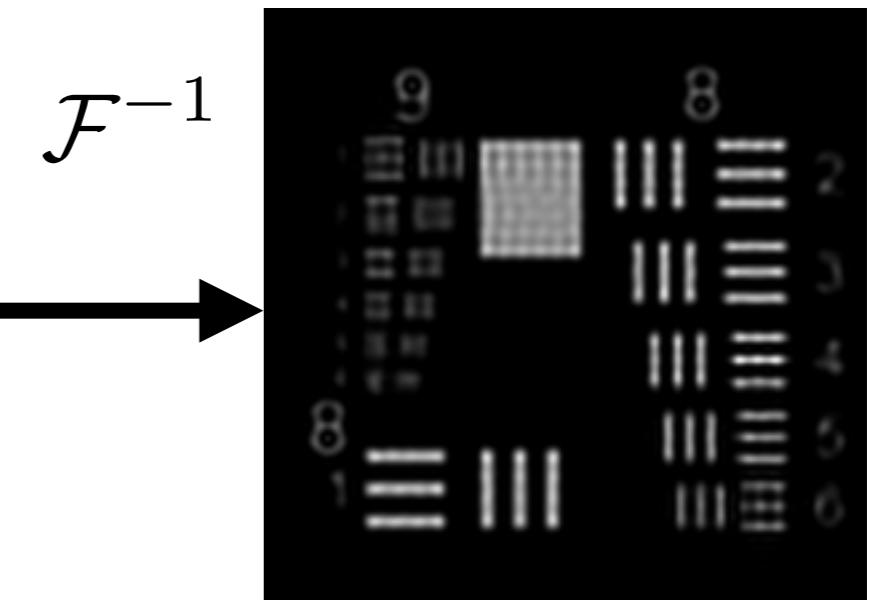
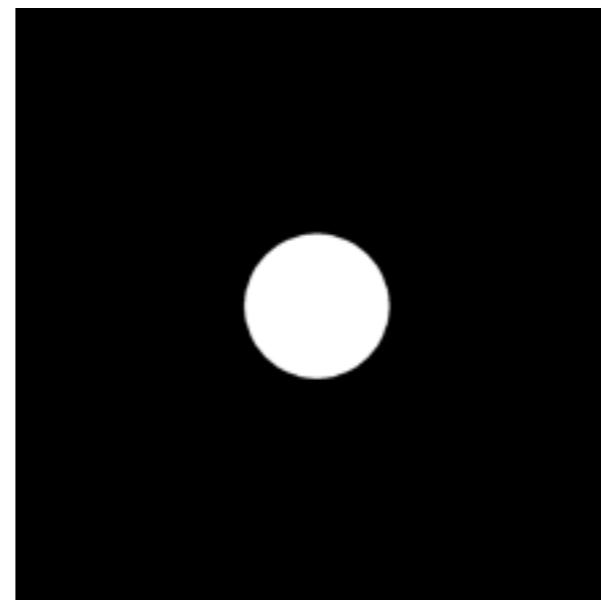
Object plane

Pupil plane

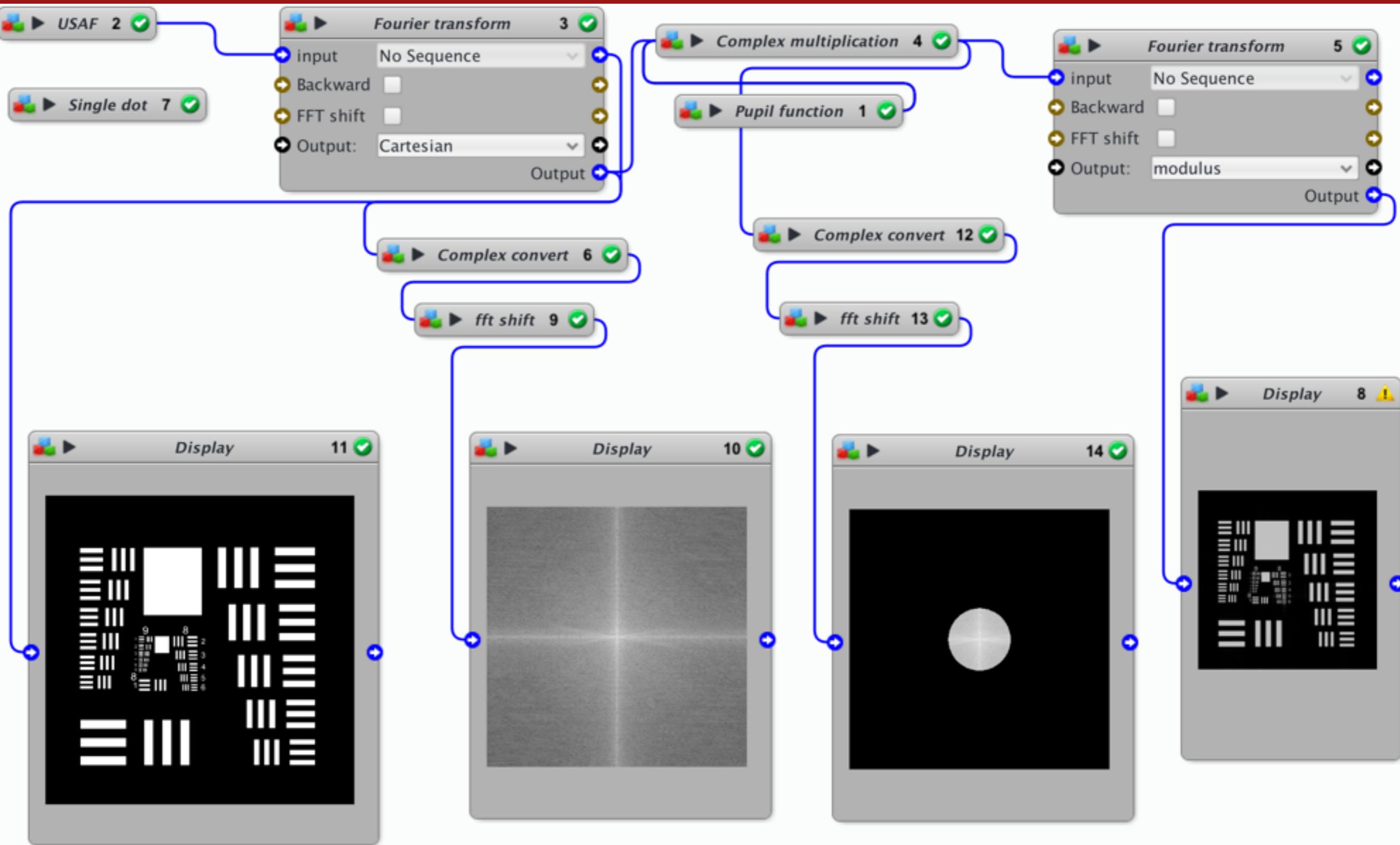
Detector plane



$$\xrightarrow{\mathcal{F}} X$$



# 4F system

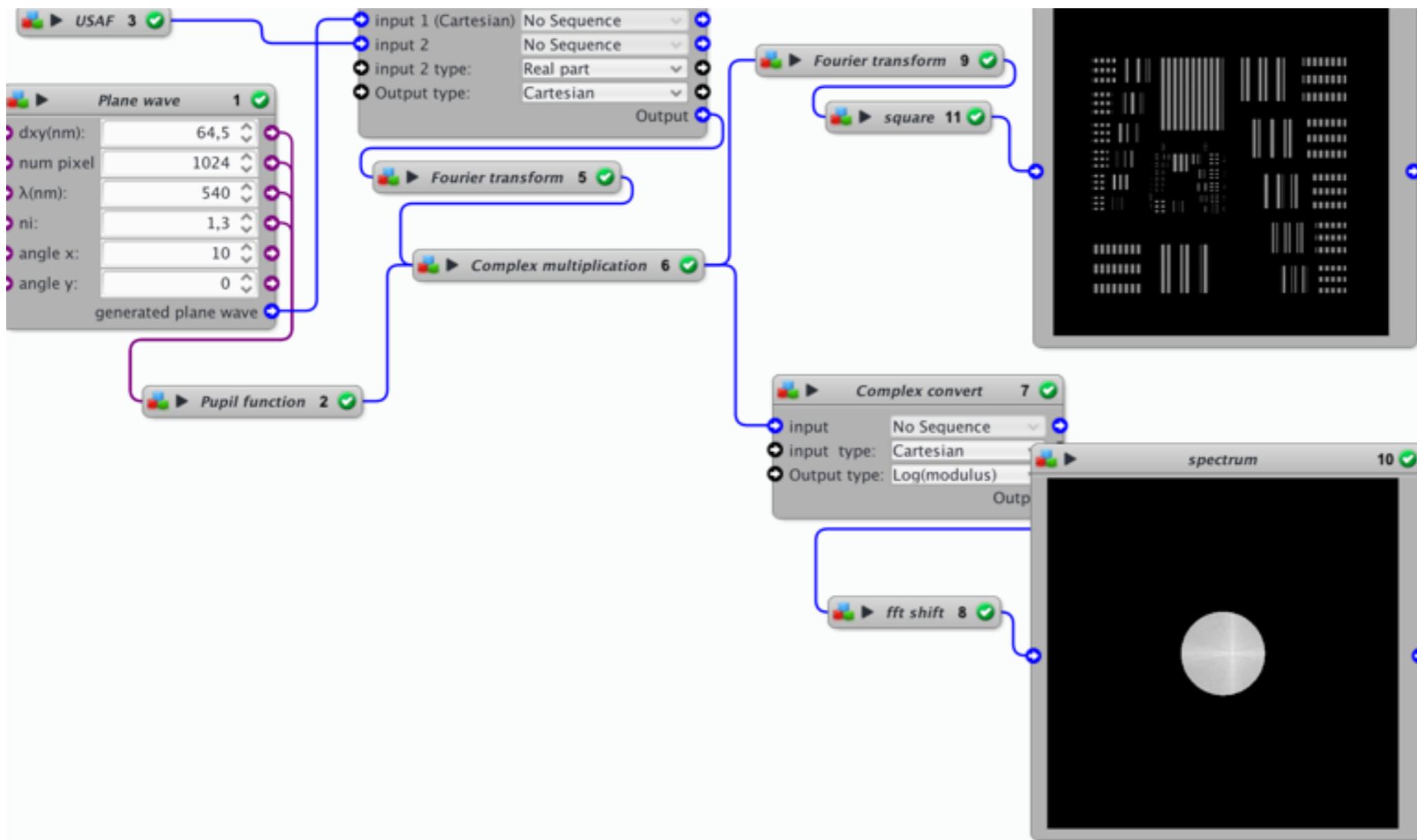


# Fourier ptychography

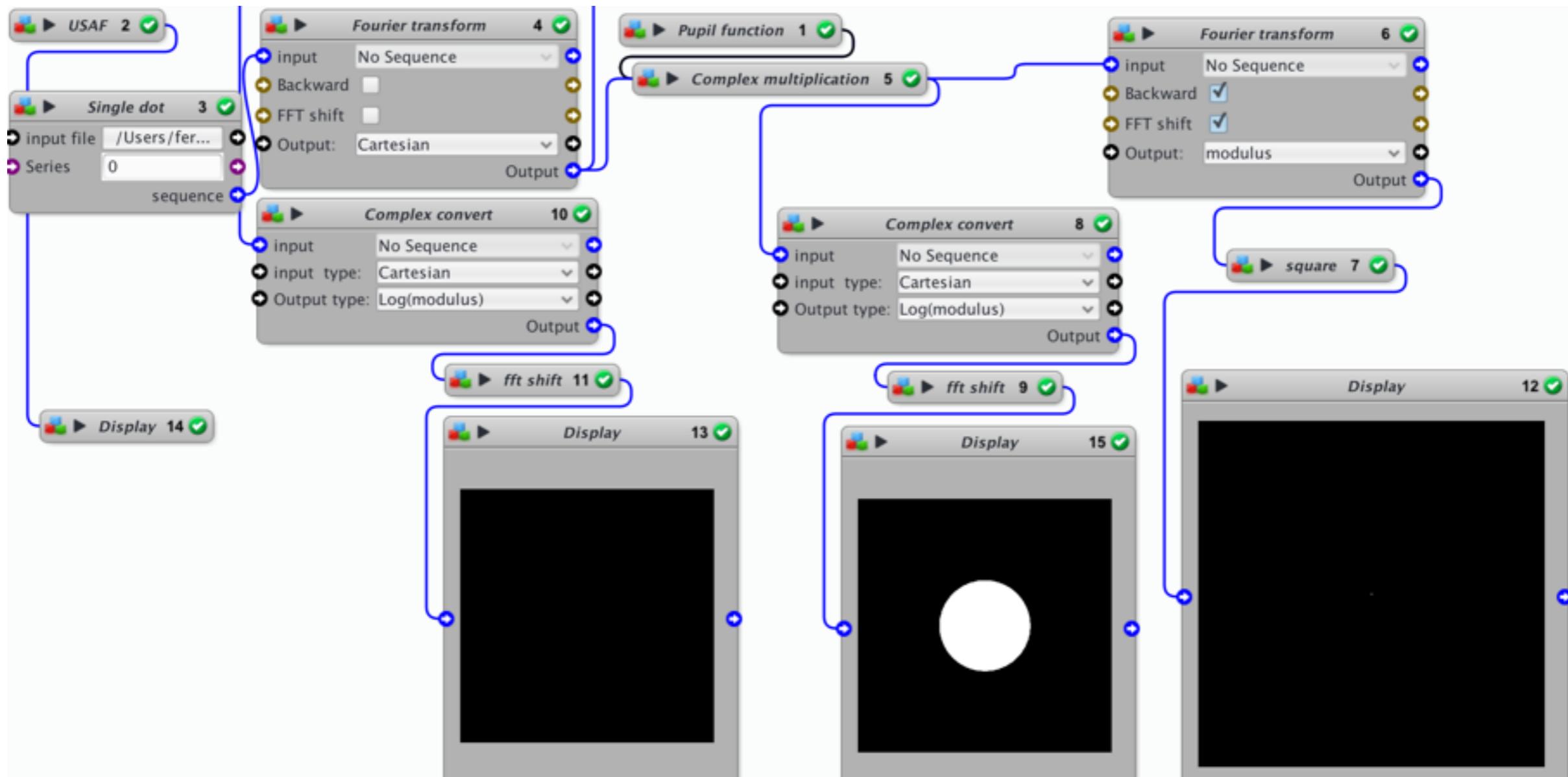
Illumination with tilted incident waves

Multiplication in space is convolution in Fourier domain:

- illumination by a plane wave shifts the spectrum of the object



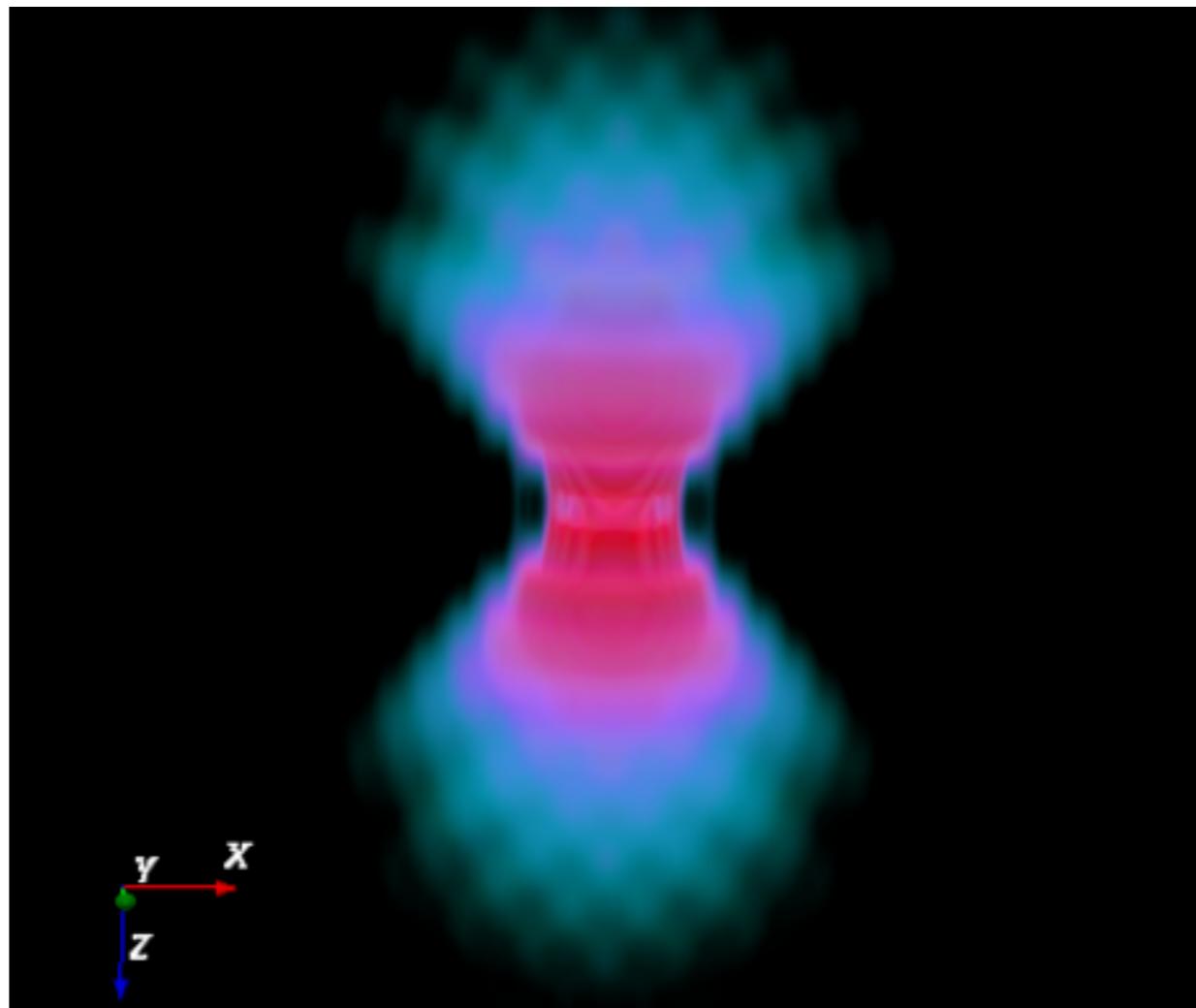
# Image of a single emitter



# Going 3D: the widefield PSF

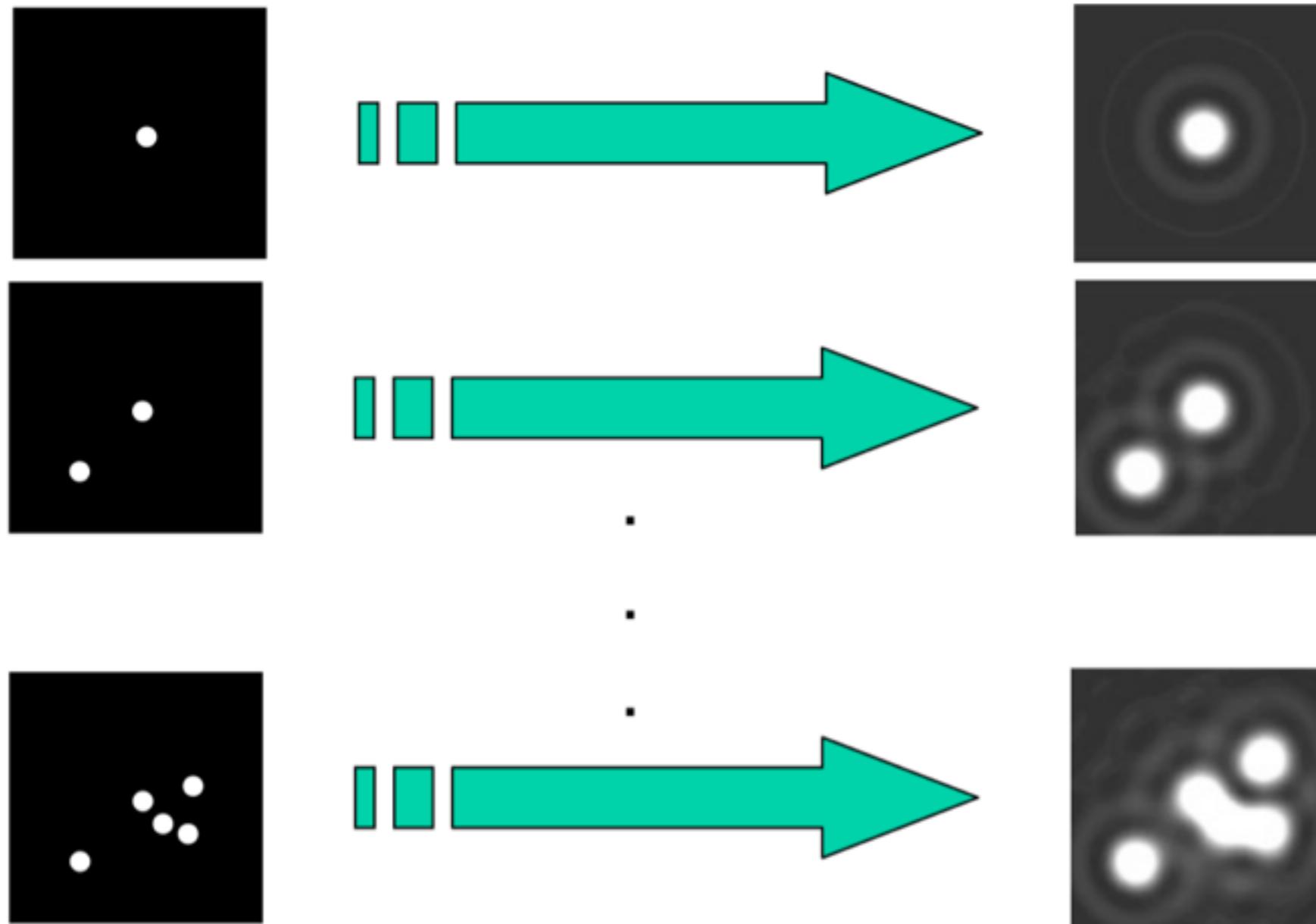
For a single emitter, the flux in each z plane is fully described by the pupil function.

3D PSF generated by propagating the wave to each plane in depth around the focal plane.



# Convolution

Emitters are incoherent: the image is the sum of the image of emitters



**Convolution**

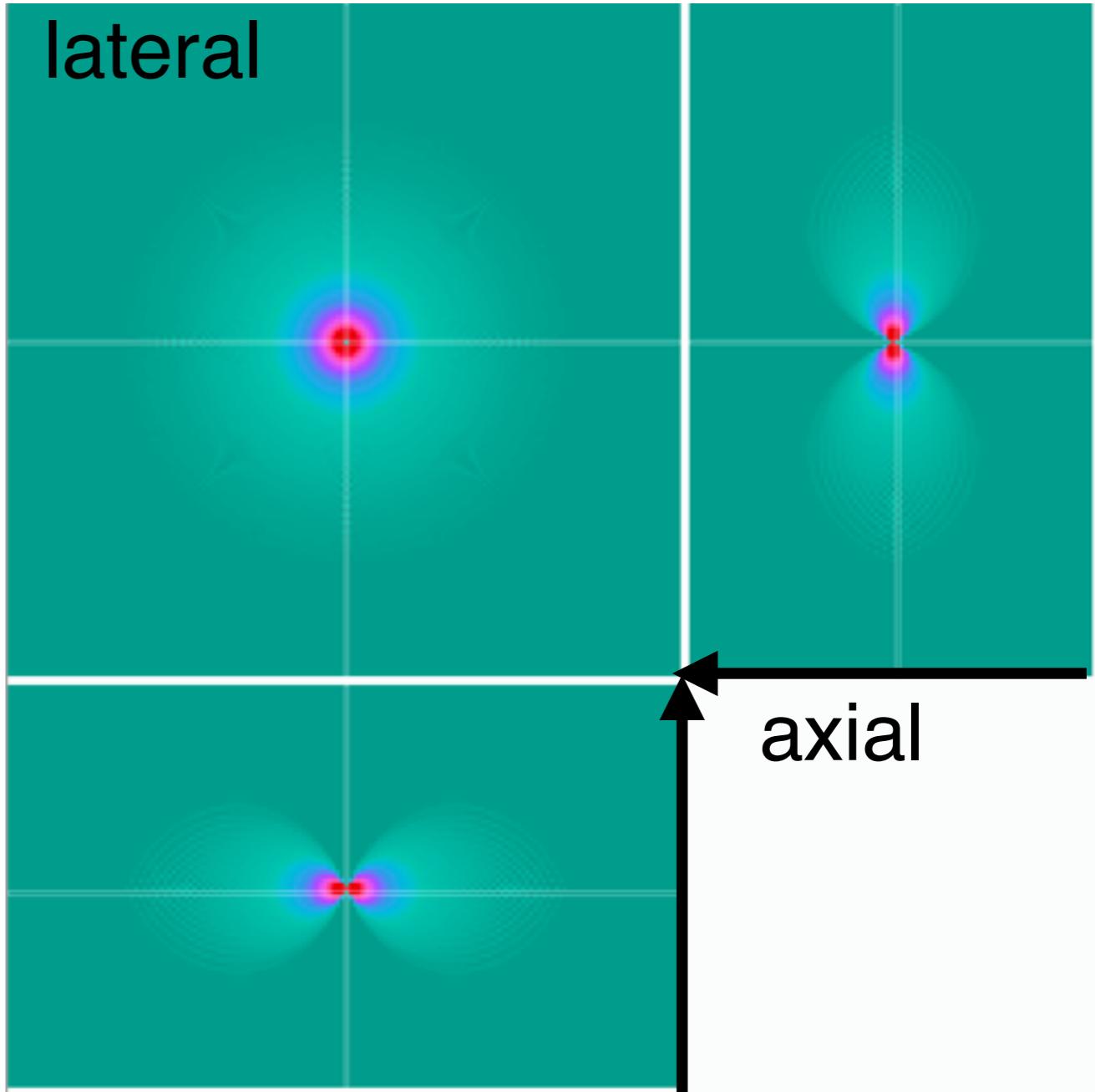
# The missing cone

Donut shaped OTF

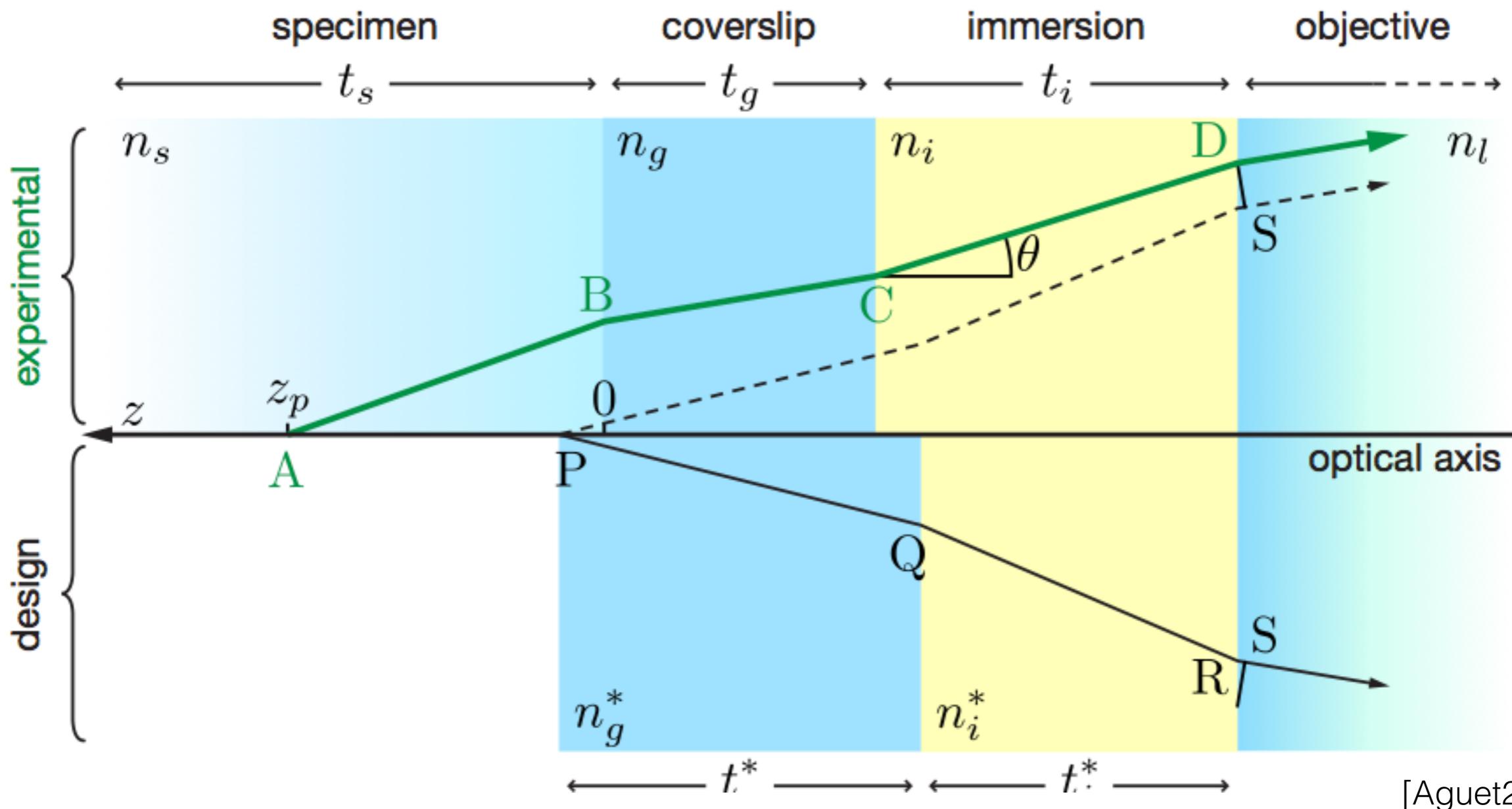
OFT cut most frequency  
along the depth axis:

**Very bad optical  
sectioning!**

PSF spectrum (OTF)



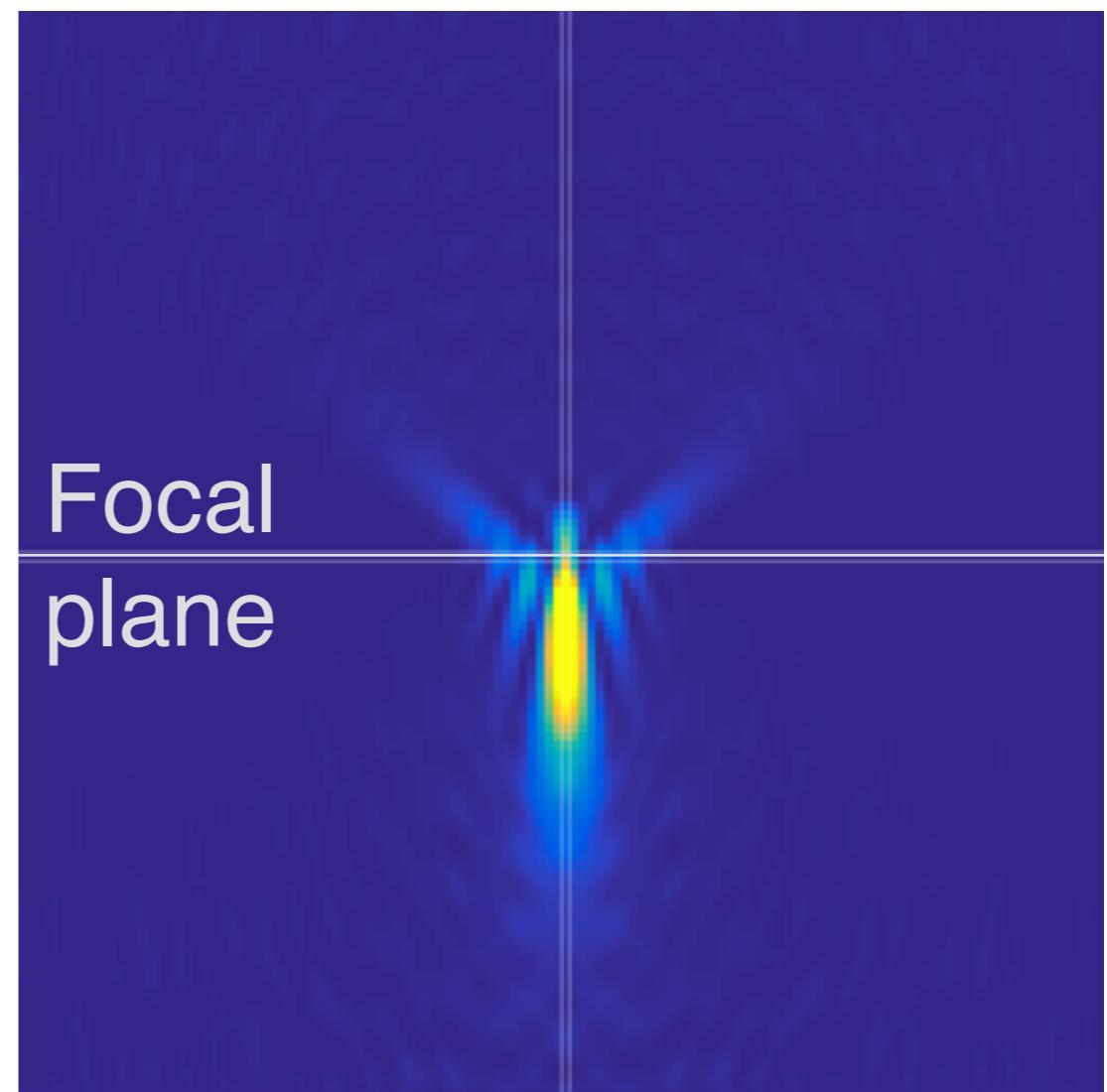
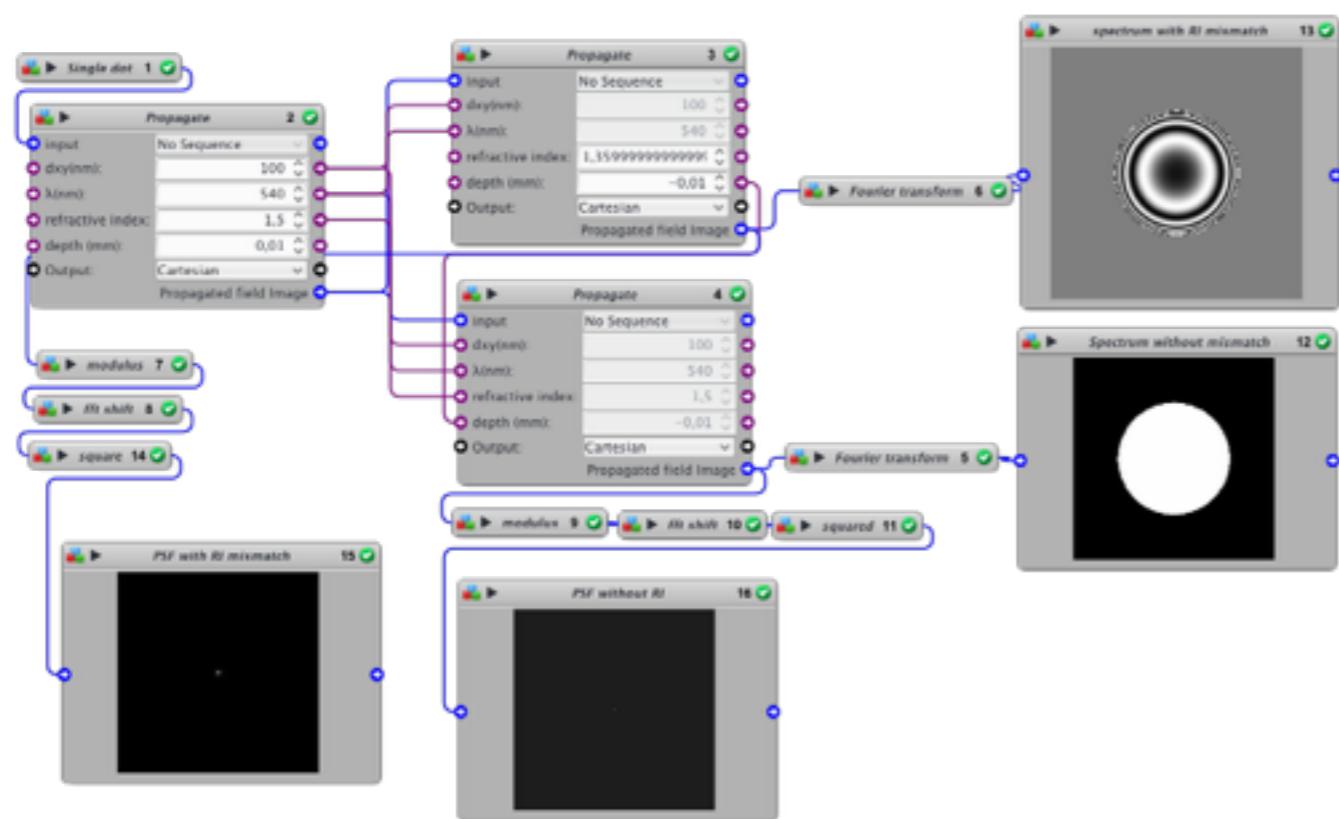
# Aberrations: refractive index mismatch



# Aberrations: refractive index mismatch

RI mismatch induces aberrations:

- strong as we focus deeper
- changes the focalisation depth



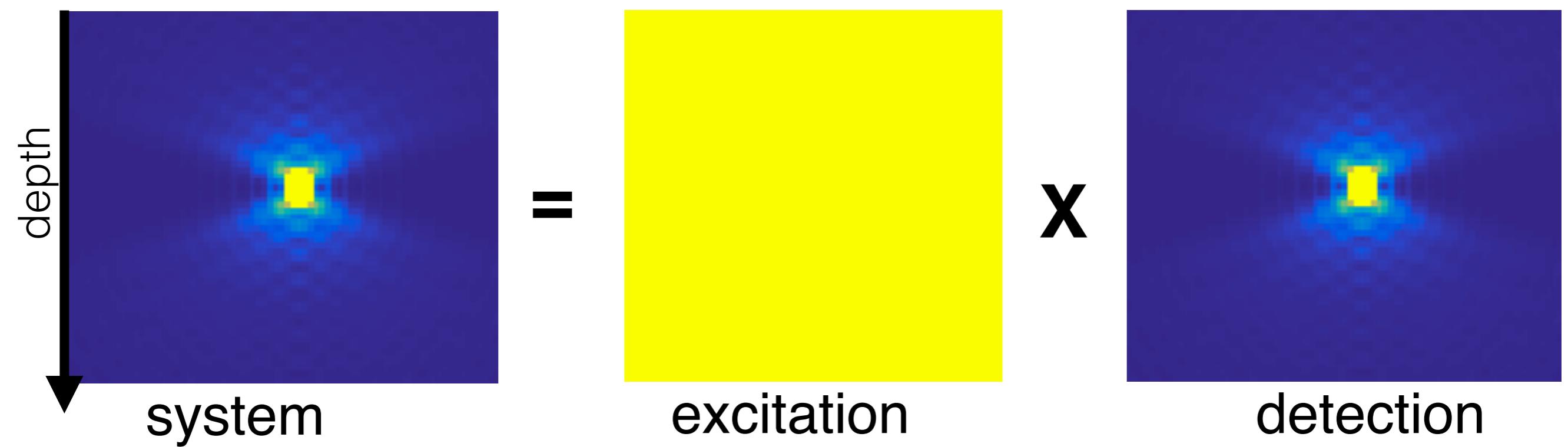
# Engineering PSF

Increasing optical sectioning and resolution by crafting the PSF

$$\text{PSF}_{\text{sys}} = \text{PSF}_{\text{ex}} \times \text{PSF}_{\text{det}}$$

system                    excitation                    detection

## ■ Widefield



## 2 photons

The PSF is the 3D probability density  $P_{1p}(\mathbf{r})$  of the photons distribution

Probability density of 2 photons interaction:

$$P_{2p}(\mathbf{r}) = P_{1p}(\mathbf{r}) \times P_{1p}(\mathbf{r})$$

$$\text{PSF}_{2P} = \text{PSF}_{1P} \times \text{PSF}_{1P}$$

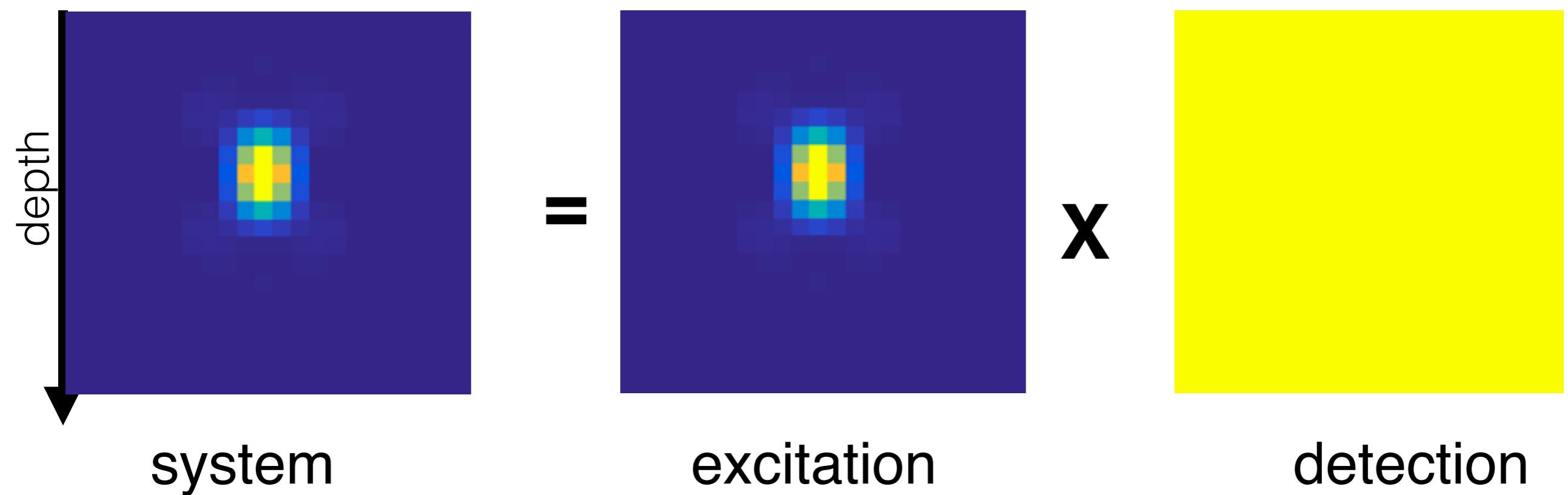
Collecting all the emitted light:  $\text{PSF}_{\text{det}} = 1$

# 2 photons

excitation PSF  $\text{PSF}_{2\text{P}} = \text{PSF}_{1\text{P}} \times \text{PSF}_{1\text{P}}$

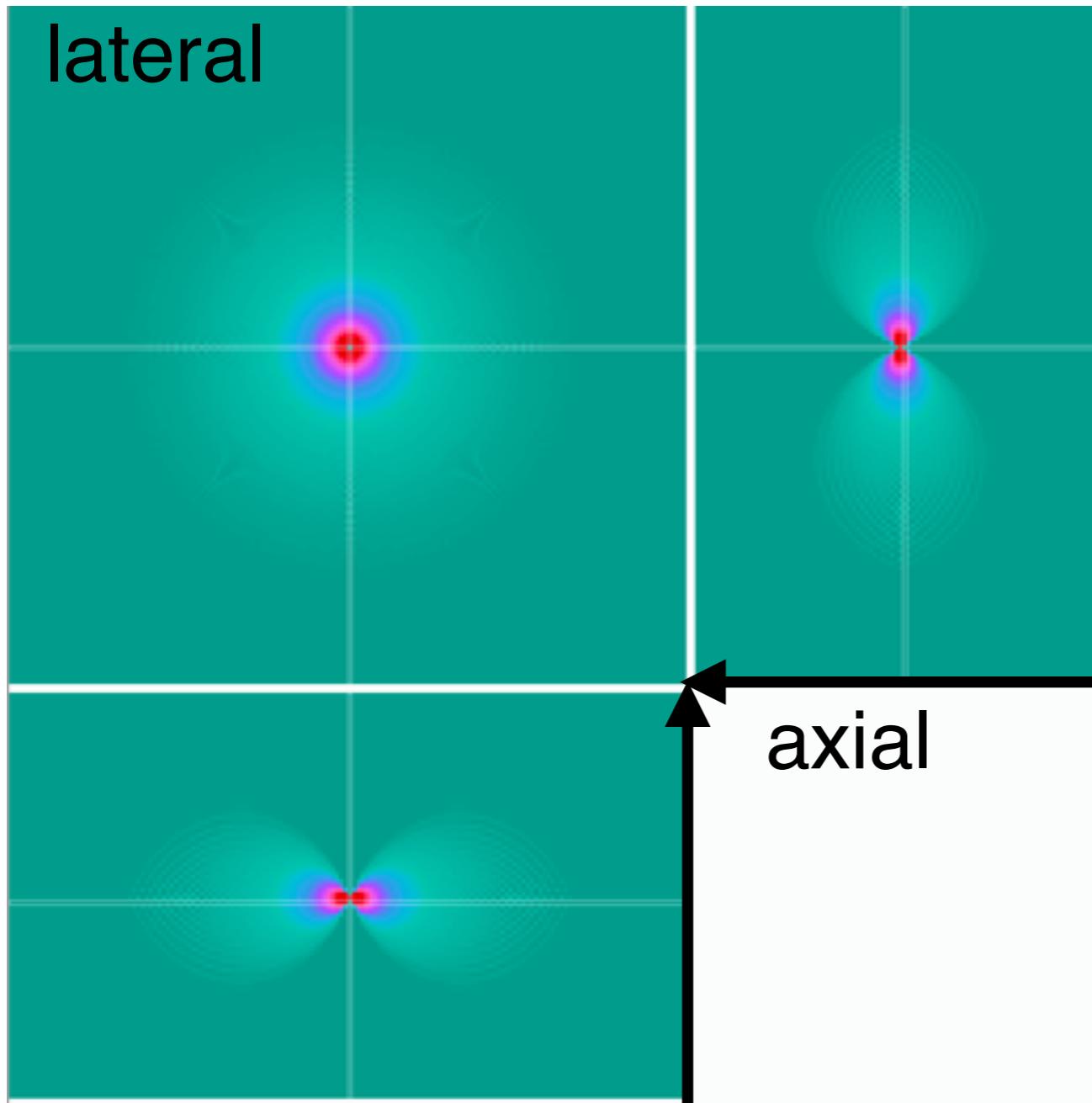
Collecting all the emitted light:  $\text{PSF}_{\text{det}} = 1$

## ■ 2 Photons PSF

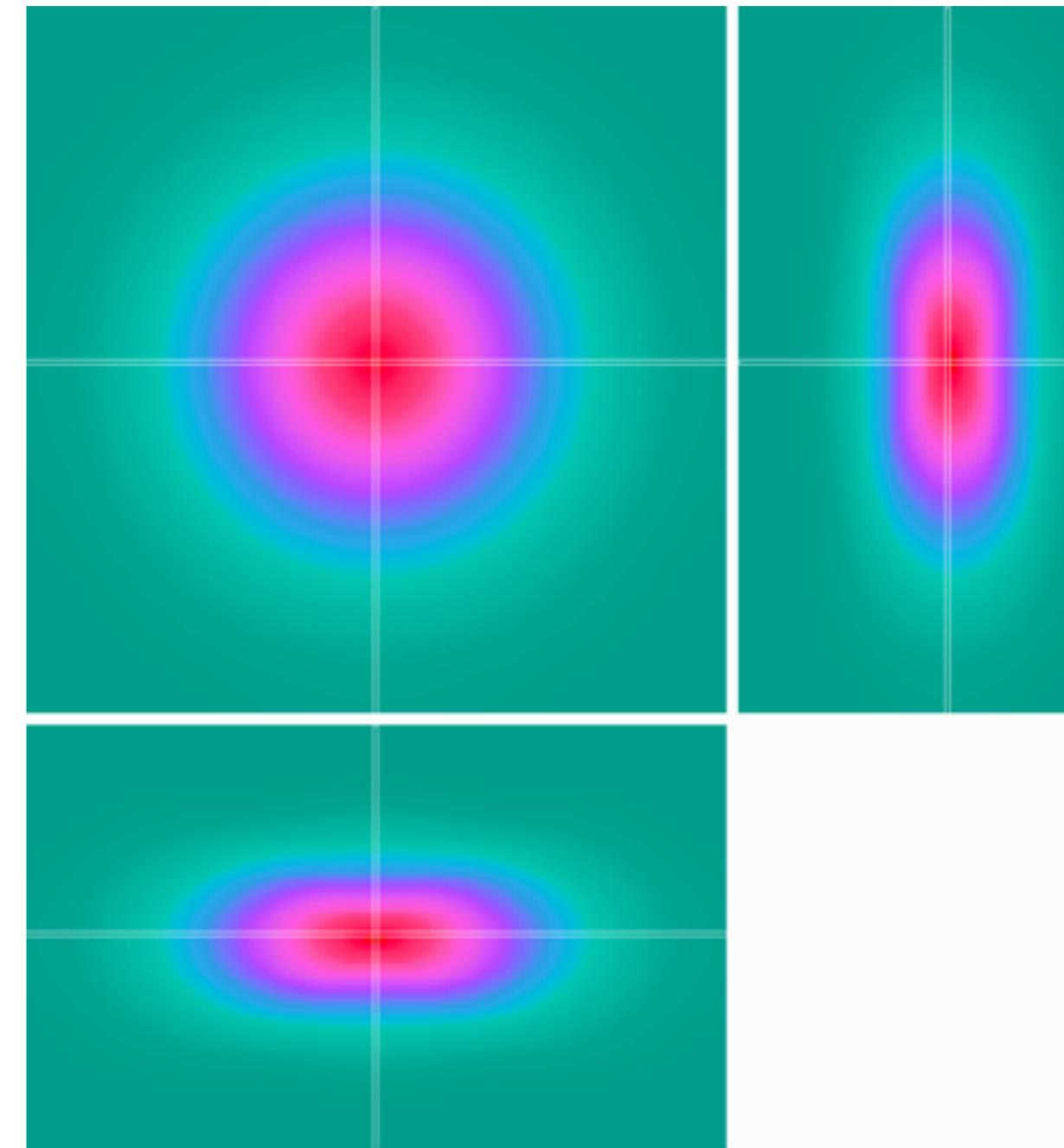


# 2-photons

Widefield OTF



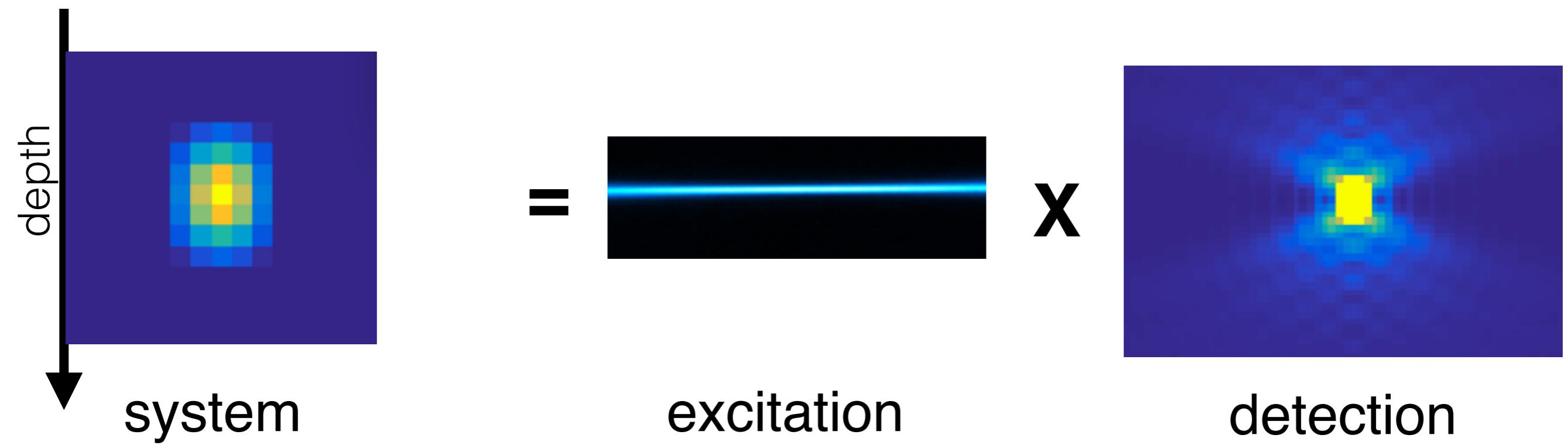
2 photons OTF



# SPIM

$$\text{PSF}_{\text{sys}} = \text{PSF}_{\text{ex}} \times \text{PSF}_{\text{det}}$$

system      excitation      detection



# Question?